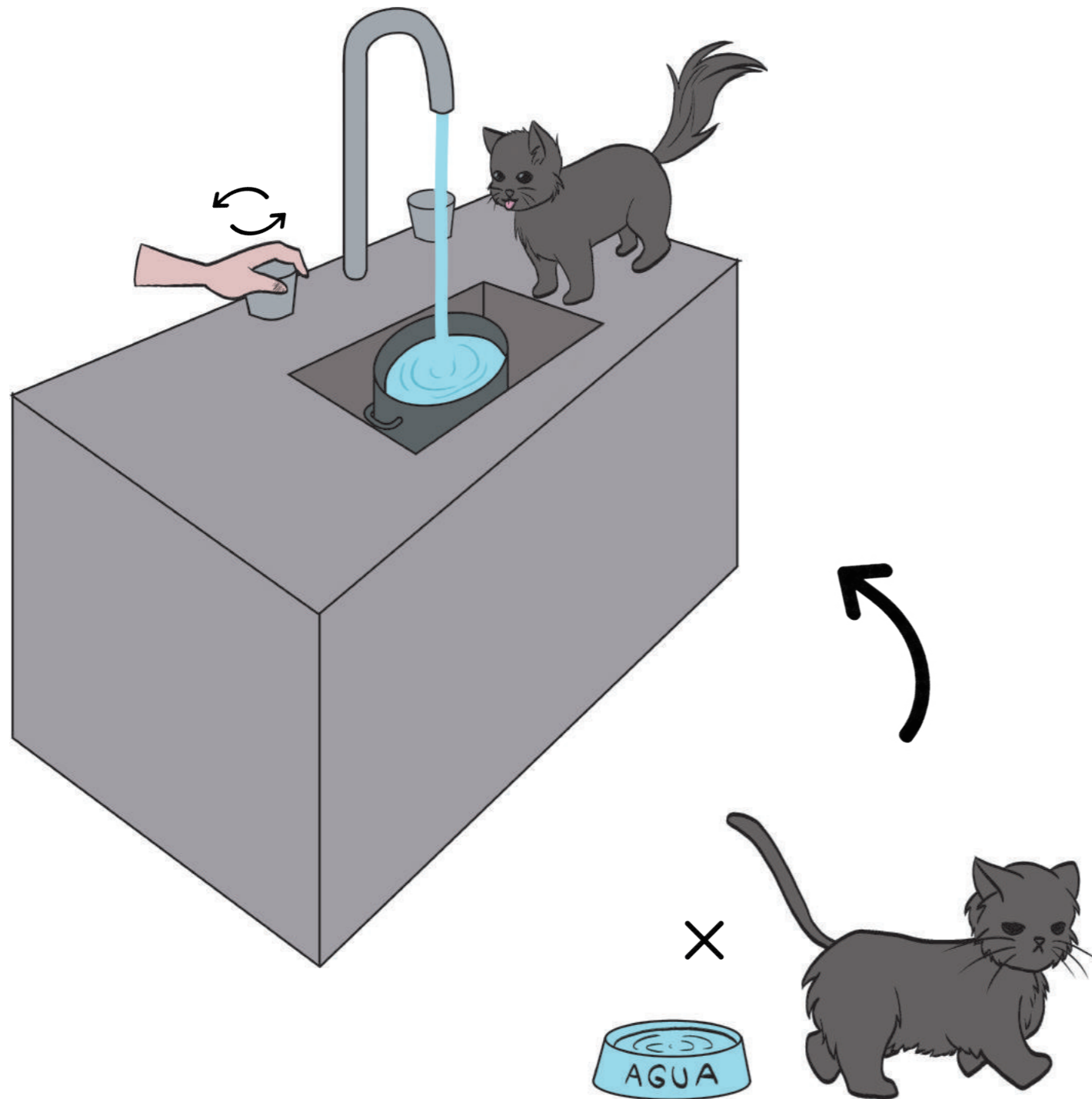


CAT STATION

Water study in pets



Origin and conceptual basis

Problematic: Cat doesn't drink water from its container, deficiency of water use in pets.

Description: The animal rejects stagnant water, preferring to drink from stream of water that falls constantly and in a measured manner, causing a progressive loss of water.

Observation: Controlled flow causes a dosed drop.

CAT STATION

Game typology:

Interactive family game for pets.

For all ages

(2-10 with supervision)

Wncludes interactive play stations (5mm acrylic)

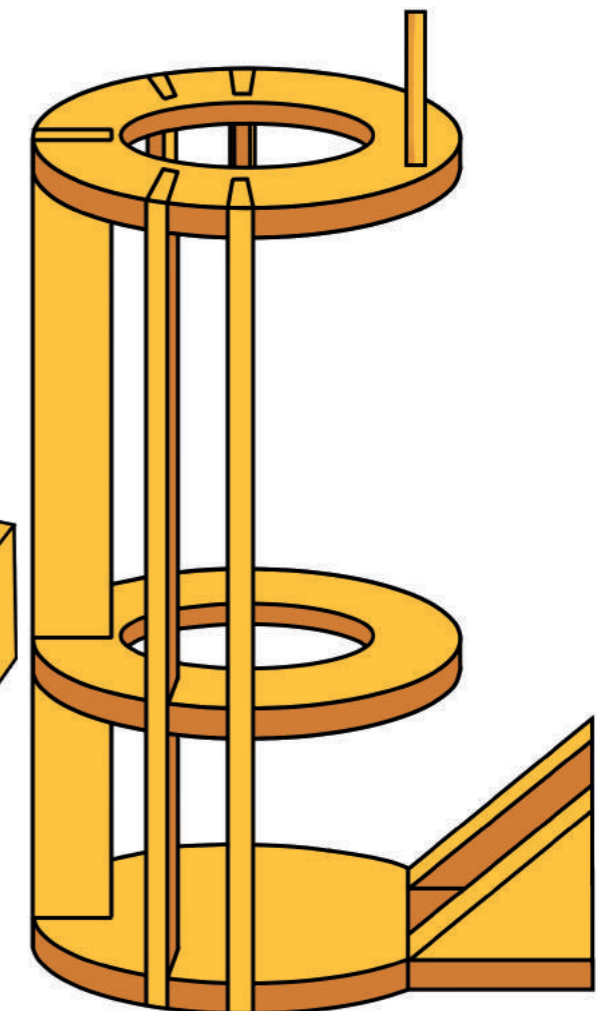
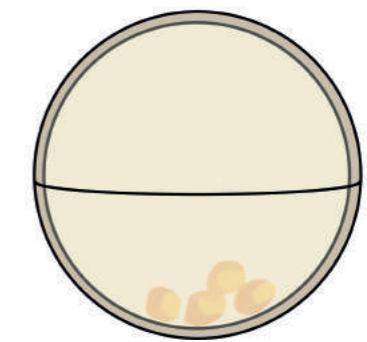
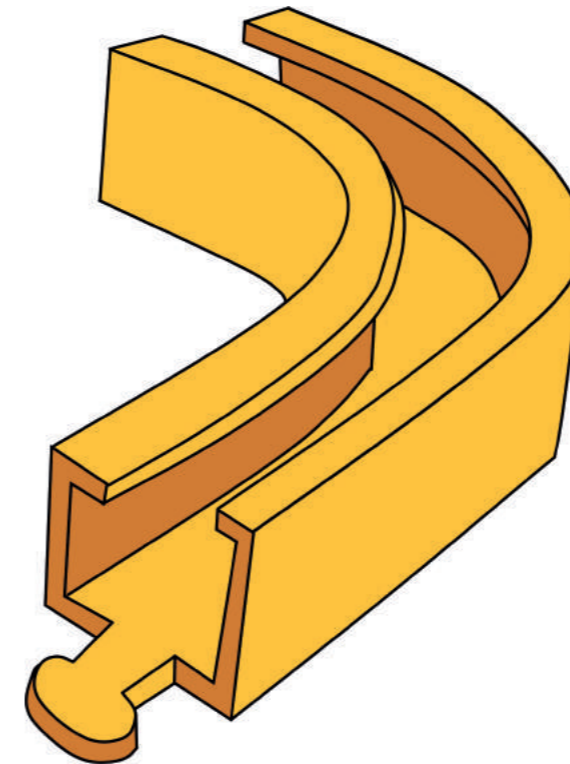
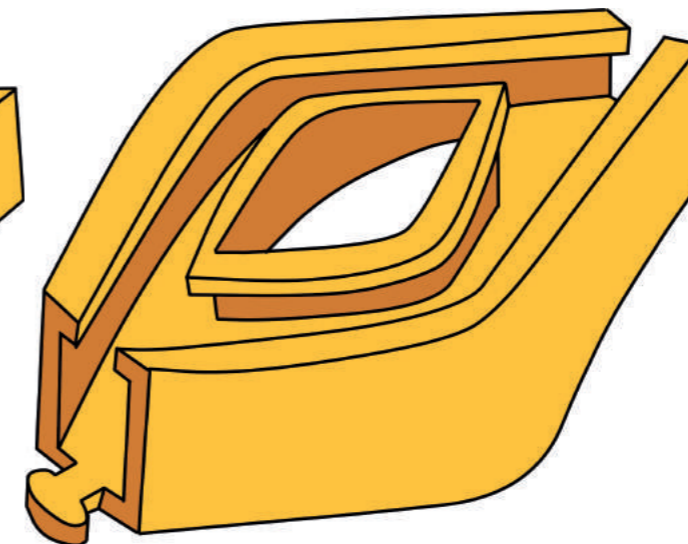
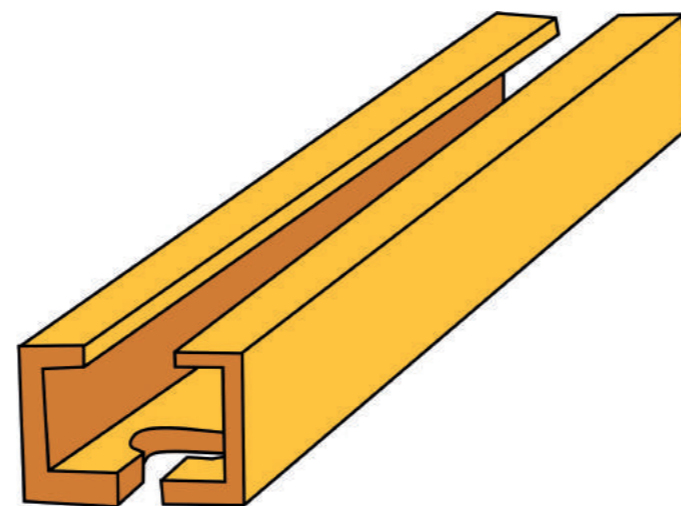
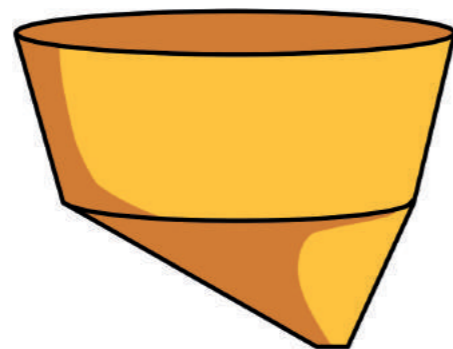
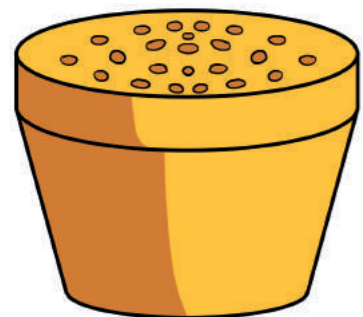
Water dispenser (260mm)

Game ball (40mm)

2 to 3+ players (including pet).

Game mode:

Player inserts the ball into the game letting the cat interact with it through the stations with y; the goal of reaching the end to get its water reward. the game encourages a good interaction between the player and the pet, incolcing them not only physical but mentally.



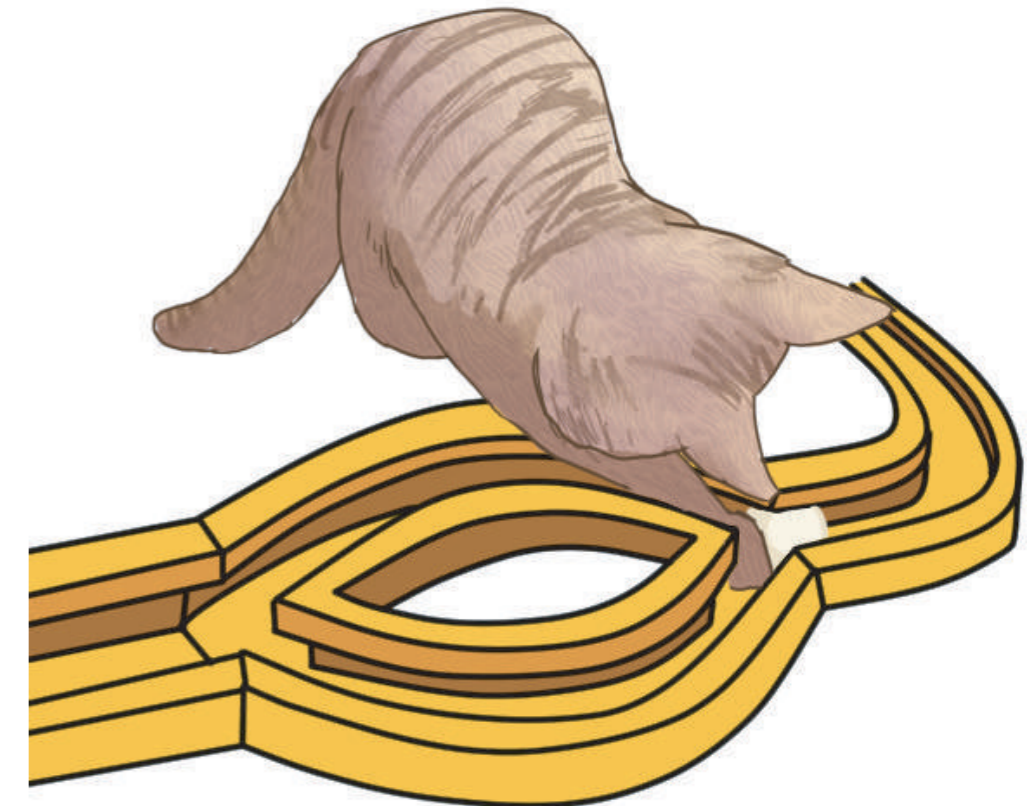
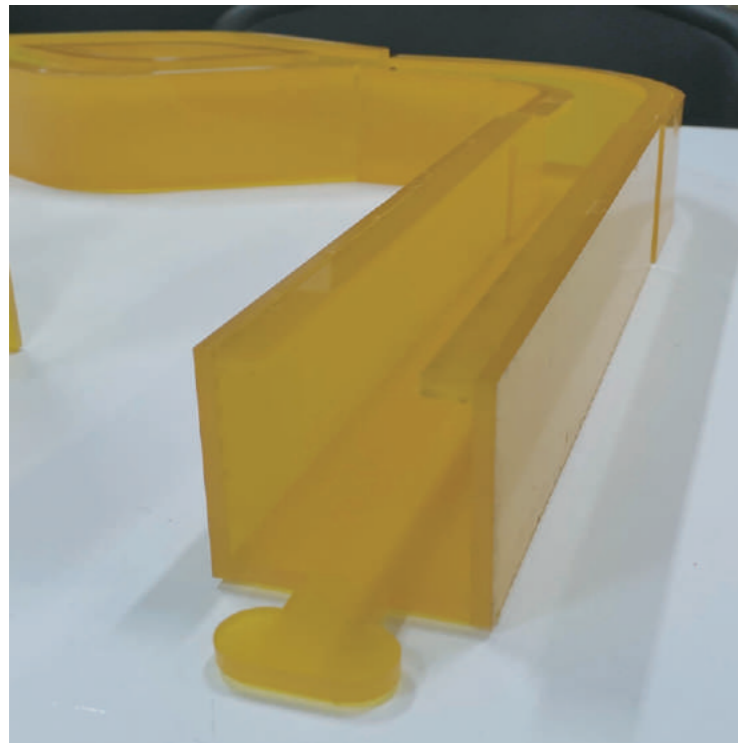
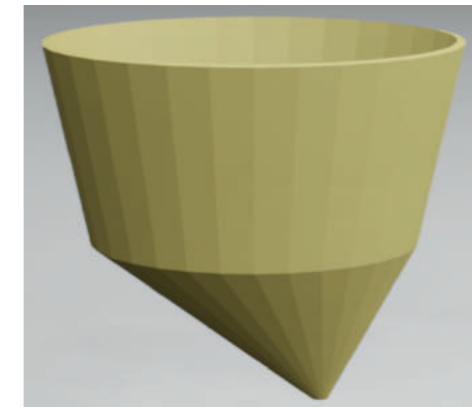
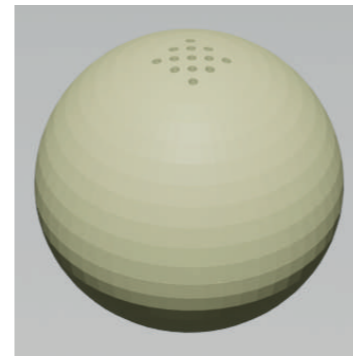
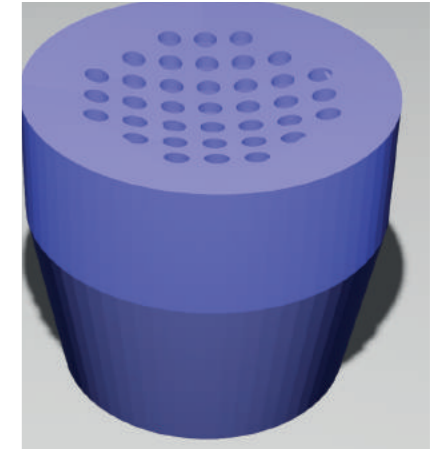
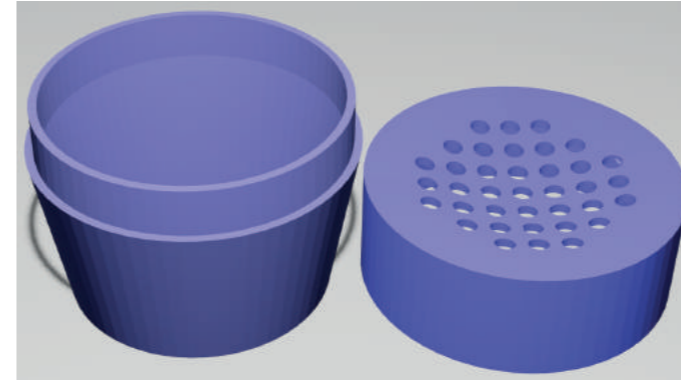
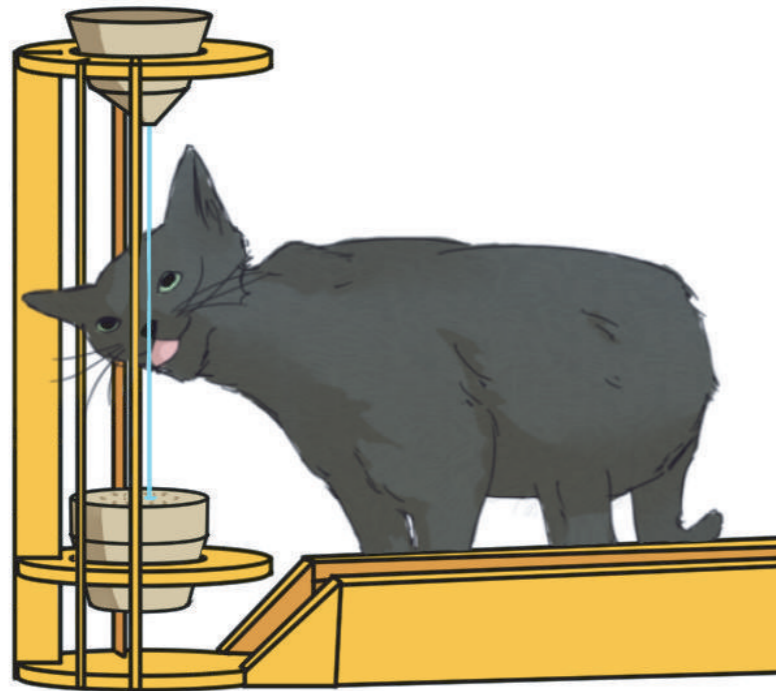
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Taller 3

27/04/2023



CAT STATION



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Taller 3

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